

Hannah Wedemeyer

Character Animator

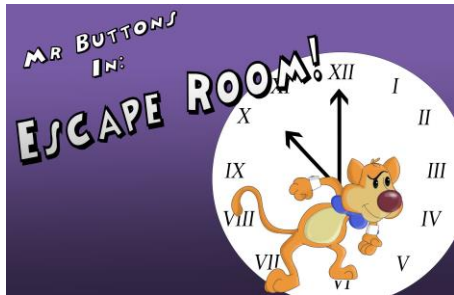
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Escape Room Breakdown

Escape Room Front Bumper

I designed the character in ToonBoom Harmony before taking it into Photoshop for final design, color, and graphics.



Escape Room Shots 3 and 4

I animated the character and camera in the scene (Autodesk Maya 2017); I added in and animated the laser effect (paw print in final version) in post-production. (Adobe After Effects 2017)

I also animated the clock effect and light/hue change at the end in post-production (Adobe After Effects 2017).

Mr. Buttons Rig provided by Bloomsbury Inc.

Layout Scene by Marilyn Ramirez

